

### Where Game Devs Meet

**Develop:Brighton** brings together all sectors of the game development community from micro indies to the largest studios and everyone in between.

Due to the COVID pandemic, 2020 was a very strange and difficult year for everyone so sadly we couldn't bring our community together face to face. However, we were able to run Develop:Brighton Digital instead which was a great success.

2019 was our biggest and best event ever with a total of 2871 game dev professionals attending from over 1200 global studios and companies.

And the reason it keeps attracting more delegates year on year is simple.

As well as lots of inspiring talks and sessions, **Develop:Brighton** is where business gets done. New deals get agreed, new contacts are made, games are pitched, new IPs are signed and lessons are learned. But it still feels like a fun, social gathering too!

So if you're interested in gaining access and exposure to the largest gathering of developers anywhere in the UK, **Develop:Brighton** is the place to be.









# Why get involved?



Job functions: management, production, programming, design, visual arts, audio, education, VR/AR, marketing/PR, legal

## **JOIN 1200+ COMPANIES FOR 3 DAYS OF SERIOUS BUSINESS**

Business type: game devs, indie devs, publishers, game engines, hardware manufacturers, media, tools/middleware, investment, QA/localisation, recruitment, outsourcing, education and students







## **Previous speakers include:**



Sean Murray, **Hello Games** 



Siobhan Reddy, Media Molecule



Mike Bithell, Mike Bithell Games



Shav Thompson, Level Up Link Up



Dinga Bakaba, **Arkane Studios** 



Harinder Sangha, Sumo Digital



-13 July

Todd Howard. **Bethesda Studios** 

### **Previous sponsors include:**

















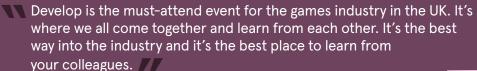




# **Testimonials**

Develop:Brighton is especially unique – it's by the seaside and there's a lovely relaxed tone that goes with that. The talks are cool, the networking is cool and having the opportunity to catch up with people – that's always the excitement for me.

Sean Murray, Hello Games

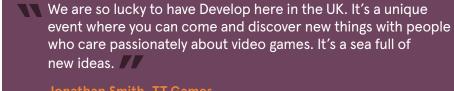


Hannah Flynn, Failbetter Games



Develop is a really great way to network, it's also great for going to talks and finding that little tip that you didn't know before and thinking – oh I'll bring that back to the team!

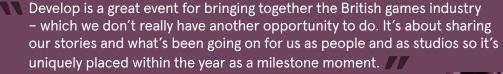
**Leanne Loombe, Riot Games** 



Develop is important – the networking is very important.

And go to talks they're inspiring and get your creative juices flowing, they can make you think and you'll learn how other people do things.

Jason Kingsley, Rebellion



Siobhan Reddy, Media Molecule



# **Testimonials**

Develop is the biggest collection of games industry professionals in the UK at any one time – the whole industry is under this roof right now. It's crazy busy, great mixture of artists, designers, production staff, managers, business development – it's all here.

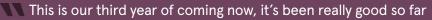
Meg Daintith, Codemasters

This year's Develop:Brighton felt busier and more electric than I've ever seen it. We certainly felt everyone's excitement and enthusiasm upstairs at our Mediatonic 'Tonic Terrace' as people stopped to chat between talks and the Expo – it was a great feeling to all be together in Brighton for a few days.

Haley Uyrus, Mediatonic



Richard Eddy, Jagex



- lots of new leads and contacts. It's a good event to come to
- right by the beach, lots of parties going on, loads of opportunities to meet new people so it's really good.

Piers Coe, Digimonsters



Phil Owen, d3T



Michael Hampden, Sony London Studio



The atmosphere here is super friendly.
We really like Develop – everything
from start to end was really good.
We found some really good industry
partners here.

Olga Kovinova, Xsolla

# **Sponsorship**

Develop:Brighton offers a range of sponsorship opportunities to help you achieve your marketing & promotional goals.

Whatever your aims, there's something to suit all pockets and we love coming up with bespoke and fun ideas.

From ice cream vans to giant deckchairs, we're always happy to chat about how we can help you get your message across.

All designed to maximise your exposure in the run-up to the event, at the event itself and then post-conference.

#### Opportunities include:

- Expo Booth
- Sponsored Session
- T-shirts
- Badges
- Lanyards

- Delegate Coffee Breaks
- Delegate Lunches
- Expo Booth Crawl
- Icebreaker Drinks
- VIP drinks

- Bar
- Indie Showcase
- Press Office
- Social Media Sponsor
- WiFi

- Networking Lounge
- Meet@Develop
- Entrance Branding
- Delegate Bags
- Plus many more...











Bringing together the game dev community to celebrate the very best games and talent within the industry.

Taking place on the evening of **Tuesday 27 October as part of Develop:Brighton**, the **Develop:Star Awards** will recognise the very best games and talent within the industry, with categories that will enable studios of every size to shine.

For more information please email:

hello@tandemevents.co.uk www.developstarawards.com

## Packages include:

### **Platinum**

- Branding on all marketing collateral (including e-marketing, adverts, inserts, website) for Develop:Brighton.
- Branding on onsite signage.
- Enhanced company profile listing and logo on the website.
- Social media campaign before & during Develop:Brighton.
- Dedicated pre-event email to the attendee database.
- Dedicated post-event email to the attendee database.
- Sponsored session within the Develop:Brighton Conference.
- 16m² Shell Scheme booth or meeting room on the expo floor.
- 8 passes with unlimited access to Develop:Brighton.
- 8 invites to the VIP Drinks reception on Mon 2 November.

### Gold

- Branding on all marketing collateral (including e-marketing, adverts, inserts, website) for Develop:Brighton.
- Branding on onsite signage.
- Company profile listing and logo on the website.
- Dedicated pre-event email to the attendee database.
- 12m² Shell Scheme booth or meeting room on the expo floor.
- 6 passes with unlimited access to Develop:Brighton.
- 3 invites to the VIP Drinks reception on Mon 2 November.

### Silver

- Branding on all marketing collateral (including e-marketing, adverts, inserts, website) for Develop:Brighton.
- Branding on onsite signage.
- Company profile listing and logo on the website.
- 8m<sup>2</sup> Shell Scheme booth or meeting room on the expo floor.
- 4 passes with unlimited access to Develop:Brighton.
- 2 invites to the VIP Drinks reception on Mon 2 November.

### **Get in Touch**

If you have any questions or for further information, you can contact us at:

E: hello@tandemevents.co.uk T: +44 (0)20 3927 6440

**□** Tandem: Events